HND Games Design for Industry

This skills-based programme meets the requirements of one of the fastest growing, dynamic and entrepreneurial sectors in the creative industries. Providing practical specialist knowledge to pursue a career in the game industry in paths such as an animation, level design, 3D modelling or concept art etc. Core artistic and technical skills will be developed to enable creation and building of games and content for a variety of platforms.

You will gain an understanding of the broad areas of games development, ludology, VR, concept work, 3D modelling and animation, level creation, character design, motion capture, history, contextual and social issues, together with an overview of the more technical and creative aspects of the games design pipeline.

Studies include formal lectures, practical workshops, trips to EGX Rezzed (London) and industry based assignments, exploring numerous aspects of digital gaming within a combined creative and technical framework; real-world tasks; creating real products through competitions, live client briefs and for the college's own games design company; establishing a strong portfolio; web presence and showreel towards future employment. The experience is relevant and realistic.

Assessment includes coursework, portfolios, pitches and digital work. Communicating concepts through visuals, prototypes, 3D/2D game assets, documentation and the ability to evaluate the appropriateness of different approaches to solving problems is central. You will also have access to industry standard software and hardware such as Autodesk (3D Studio Max, Maya, Mudbox etc), UE4, Oculus Rifts and a wide range of audio visual equipment.

Possible Progression (subject to availability)

- BA (Hons) Games Design for Industry (top-up) at Camborne

Possible Careers
- Games Designer or Developer
- 3D Animator or Modeller
- Character Designer
- Environment Artist
- Lead Designer or Animator
- Animator for Film and Television
- Level Designer
- Gameplay Programmer
- Concept Artist

Key facts

Course title:
HND Games Design for Industry

Location:
Cornwall College Camborne

Start date:
14-09-2020

Course length:
2 years full-time

To find out more call 0845 22 32 567 or email enquiries@cornwall.ac.uk

CORNWALL COLLEGE

MAKING LEARNING WORK

- Narrative Artist

Have a look at our youtube channel [here](#)

Choose from these course options

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